

exmidi(3)

Allegro manual

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**NAME**

exmidi – Playing MIDI music. Allegro game programming library.

**SYNOPSIS**

```
#include <allegro.h>
```

**Example exmidi****DESCRIPTION**

This program demonstrates how to play MIDI files.

**SEE ALSO**

`END_OF_MAIN(3)`, `MIDI(3)`, `SCREEN_H(3)`, `SCREEN_W(3)`, `allegro_error(3)`, `allegro_init(3)`, `allegro_message(3)`, `clear_to_color(3)`, `desktop_palette(3)`, `destroy_midi(3)`, `font(3)`, `get_file-name(3)`, `get_midi_length(3)`, `install_keyboard(3)`, `install_sound(3)`, `install_timer(3)`, `key(3)`, `key-pressed(3)`, `load_midi(3)`, `makecol(3)`, `midi_pause(3)`, `midi_pos(3)`, `midi_resume(3)`, `midi_time(3)`, `play_midi(3)`, `readkey(3)`, `rectfill(3)`, `rest(3)`, `screen(3)`, `set_display_switch_mode(3)`, `set_gfx_mode(3)`, `set_palette(3)`, `text_height(3)`, `text_length(3)`, `textprintf_centre_ex(3)`

