

explain_acl_set_fd(3)

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NAME

explain_acl_set_fd – explain *acl_set_fd*(3) errors

SYNOPSIS

```
#include <libexplain/acl_set_fd.h>

const char *explain_acl_set_fd(int fildes, acl_t acl);
const char *explain_errno_acl_set_fd(int errnum, int fildes, acl_t acl);
void explain_message_acl_set_fd(char *message, int message_size, int fildes, acl_t acl);
void explain_message_errno_acl_set_fd(char *message, int message_size, int errnum, int fildes, acl_t acl);
```

DESCRIPTION

These functions may be used to obtain explanations for errors returned by the *acl_set_fd*(3) system call.

explain_acl_set_fd

```
const char *explain_acl_set_fd(int fildes, acl_t acl);
```

The **explain_acl_set_fd** function is used to obtain an explanation of an error returned by the *acl_set_fd*(3) system call. The least the message will contain is the value of `strerror(errno)`, but usually it will do much better, and indicate the underlying cause in more detail.

The *errno* global variable will be used to obtain the error value to be decoded.

fildes The original fildes, exactly as passed to the *acl_set_fd*(3) system call.

acl The original acl, exactly as passed to the *acl_set_fd*(3) system call.

Returns: The message explaining the error. This message buffer is shared by all libexplain functions which do not supply a buffer in their argument list. This will be overwritten by the next call to any libexplain function which shares this buffer, including other threads.

Note: This function is **not** thread safe, because it shares a return buffer across all threads, and many other functions in this library.

Example: This function is intended to be used in a fashion similar to the following example:

```
if (acl_set_fd(fildes, acl) < 0)
{
    fprintf(stderr, "%s\n", explain_acl_set_fd(fildes, acl));
    exit(EXIT_FAILURE);
}
```

The above code example is available pre-packaged as the *explain_acl_set_fd_or_die*(3) function.

explain_errno_acl_set_fd

```
const char *explain_errno_acl_set_fd(int errnum, int fildes, acl_t acl);
```

The **explain_errno_acl_set_fd** function is used to obtain an explanation of an error returned by the *acl_set_fd*(3) system call. The least the message will contain is the value of `strerror(errno)`, but usually it will do much better, and indicate the underlying cause in more detail.

errnum The error value to be decoded, usually obtained from the *errno* global variable just before this function is called. This is necessary if you need to call **any** code between the system call to be explained and this function, because many libc functions will alter the value of *errno*.

fildes The original fildes, exactly as passed to the *acl_set_fd*(3) system call.

acl The original acl, exactly as passed to the *acl_set_fd*(3) system call.

Returns: The message explaining the error. This message buffer is shared by all libexplain functions which do not supply a buffer in their argument list. This will be overwritten by the next call to any libexplain function which shares this buffer, including other threads.

Note: This function is **not** thread safe, because it shares a return buffer across all threads, and many other functions in this library.

Example: This function is intended to be used in a fashion similar to the following example:

```
if (acl_set_fd(fildes, acl) < 0)
{
    int err = errno;
    fprintf(stderr, "%s\n", explain_errno_acl_set_fd(err,
```



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```

        fildes, acl));
        exit(EXIT_FAILURE);
    }

```

The above code example is available pre-packaged as the *explain_acl_set_fd_or_die(3)* function.

explain_message_acl_set_fd

```
void explain_message_acl_set_fd(char *message, int message_size, int fildes, acl_t acl);
```

The **explain_message_acl_set_fd** function is used to obtain an explanation of an error returned by the *acl_set_fd(3)* system call. The least the message will contain is the value of `strerror(errno)`, but usually it will do much better, and indicate the underlying cause in more detail.

The *errno* global variable will be used to obtain the error value to be decoded.

message The location in which to store the returned message. If a suitable message return buffer is supplied, this function is thread safe.

message_size

The size in bytes of the location in which to store the returned message.

fildes The original *fildes*, exactly as passed to the *acl_set_fd(3)* system call.

acl The original *acl*, exactly as passed to the *acl_set_fd(3)* system call.

Example: This function is intended to be used in a fashion similar to the following example:

```

if (acl_set_fd(fildes, acl) < 0)
{
    char message[3000];
    explain_message_acl_set_fd(message, sizeof(message),
    fildes, acl);
    fprintf(stderr, "%s\n", message);
    exit(EXIT_FAILURE);
}

```

The above code example is available pre-packaged as the *explain_acl_set_fd_or_die(3)* function.

explain_message_errno_acl_set_fd

```
void explain_message_errno_acl_set_fd(char *message, int message_size, int errnum, int fildes, acl_t acl);
```

The **explain_message_errno_acl_set_fd** function is used to obtain an explanation of an error returned by the *acl_set_fd(3)* system call. The least the message will contain is the value of `strerror(errno)`, but usually it will do much better, and indicate the underlying cause in more detail.

message The location in which to store the returned message. If a suitable message return buffer is supplied, this function is thread safe.

message_size

The size in bytes of the location in which to store the returned message.

errnum The error value to be decoded, usually obtained from the *errno* global variable just before this function is called. This is necessary if you need to call **any** code between the system call to be explained and this function, because many libc functions will alter the value of *errno*.

fildes The original *fildes*, exactly as passed to the *acl_set_fd(3)* system call.

acl The original *acl*, exactly as passed to the *acl_set_fd(3)* system call.

Example: This function is intended to be used in a fashion similar to the following example:

```

if (acl_set_fd(fildes, acl) < 0)
{
    int err = errno;
    char message[3000];
    explain_message_errno_acl_set_fd(message, sizeof(message),
    err, fildes, acl);
    fprintf(stderr, "%s\n", message);
    exit(EXIT_FAILURE);
}

```



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The above code example is available pre-packaged as the *explain_acl_set_fd_or_die(3)* function.

SEE ALSO*acl_set_fd(3)*

set an ACL by file descriptor

explain_acl_set_fd_or_die(3)

set an ACL by file descriptor and report errors

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