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explain_getsockopt_or_die(3)
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explain_getsockopt_or_die(3)

NAME

explain_getsockopt_or_die - get and set options on sockets and report errors

SYNOPSIS

```
#include libexplain/getsockopt.h>
```

void explain_getsockopt_or_die(int fildes, int level, int name, void *data, socklen_t *data_size);

DESCRIPTION

The **explain_getsockopt_or_die** function is used to call the *getsockopt*(2) system call. On failure an explanation will be printed to *stderr*, obtained from *explain_getsockopt*(3), and then the process terminates by calling <code>exit(EXIT_FAILURE)</code>.

This function is intended to be used in a fashion similar to the following example:

```
explain_getsockopt_or_die(fildes, level, name, data, data_size);
```

fildes The fildes, exactly as to be passed to the getsockopt(2) system call.

level The level, exactly as to be passed to the *getsockopt*(2) system call.

name The name, exactly as to be passed to the *getsockopt*(2) system call.

data The data, exactly as to be passed to the getsockopt(2) system call.

data size

The data_size, exactly as to be passed to the *getsockopt*(2) system call.

Returns: This function only returns on success. On failure, prints an explanation and exits.

SEE ALSO

```
getsockopt(2)
```

get and set options on sockets

explain_getsockopt(3)

explain getsockopt(2) errors

exit(2) terminate the calling process

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