

explain_realpath_or_die(3)

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NAME

explain_realpath_or_die – return canonical pathname and report errors

SYNOPSIS

#include <libexplain/realpath.h>

char *explain_realpath_or_die(const char *pathname, char *resolved_pathname);

char *explain_realpath_on_error(const char *pathname, char *resolved_pathname);

DESCRIPTION

The **explain_realpath_or_die** function is used to call the *realpath(3)* system call. On failure an explanation will be printed to *stderr*, obtained from the *explain_realpath(3)* function, and then the process terminates by calling `exit(EXIT_FAILURE)`.

The **explain_realpath_on_error** function is used to call the *realpath(3)* system call. On failure an explanation will be printed to *stderr*, obtained from the *explain_realpath(3)* function, but still returns to the caller.

*pathname*The pathname, exactly as to be passed to the *realpath(3)* system call.*resolved_pathname*The resolved_pathname, exactly as to be passed to the *realpath(3)* system call.**RETURN VALUE**

The **explain_realpath_or_die** function only returns on success, see *realpath(3)* for more information. On failure, prints an explanation and exits, it does not return.

The **explain_realpath_on_error** function always returns the value return by the wrapped *realpath(3)* system call.

EXAMPLE

The **explain_realpath_or_die** function is intended to be used in a fashion similar to the following example:

```
char *result = explain_realpath_or_die(pathname, resolved_pathname);
```

SEE ALSO*realpath(3)*

return the canonicalized absolute pathname

*explain_realpath(3)*explain *realpath(3)* errors*exit(2)*

terminate the calling process

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