

fDestroy(3)

util/ulocks.h

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NAME

fDestroy - destroy a lock.

SYNOPSIS

#include <util/ulocks.h>

void fDestroy(int lock);

ARGUMENTS

lock - Lock to destroy.

DESCRIPTION

Destroys the lock <lock> that was created by fCreate() or fFind().

MT-Level: Safe for unique <lock>.

RETURN VALUE

None.

SEE ALSO**mCreate(3), fCreate(3), mUnlock(3), fUnlock(3), cBroadcast(3), cSignal(3), fFind(3), cDestroy(3), cCreate(3), mDestroy(3), cWait(3), fLock(3), fDestroy(3), mLock**