

cdk\_histogram(3)

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**NAME**

cdk\_histogram – curses histogram widget

**SYNOPSIS**

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cc [ flag ... ] file ... -lcdk [ library ... ]
#include <cdk.h>

void activateCDKHistogram (
    CDKHISTOGRAM *histogram,
    chtype unused);

void destroyCDKHistogram (
    CDKHISTOGRAM *histogram);

void drawCDKHistogram (
    CDKHISTOGRAM *histogram,
    boolean box);

void eraseCDKHistogram (
    CDKHISTOGRAM *histogram);

boolean getCDKHistogramBox (
    CDKHISTOGRAM *histogram);

chtpe getCDKHistogramFillerChar (
    CDKHISTOGRAM *histogram);

int getCDKHistogramHighValue (
    CDKHISTOGRAM *histogram);

int getCDKHistogramLowValue (
    CDKHISTOGRAM *histogram);

chtpe getCDKHistogramStatsAttr (
    CDKHISTOGRAM *histogram);

int getCDKHistogramStatsPos (
    CDKHISTOGRAM *histogram);

int getCDKHistogramValue (
    CDKHISTOGRAM *histogram);

EHistogramDisplayType getCDKHistogramViewType (
    CDKHISTOGRAM *histogram);

void moveCDKHistogram (
    CDKHISTOGRAM *histogram,
    int xpos,
    int ypos,
    boolean relative,
    boolean refresh);

CDKHISTOGRAM *newCDKHistogram (
    CDKSCREEN *cdkscreen,
    int xpos,
    int ypos,
    int height,
    int width,
    int orient,
    char *title,
    boolean box,
    boolean shadow);

void positionCDKHistogram (
    CDKHISTOGRAM *histogram);

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void setCDKHistogram (
    CDKHISTOGRAM *histogram,
    EHistogramDisplayType viewType,
    int statsPos,
    chtype statsAttribute,
    int lowValue,
    int highValue,
    int currentValue,
    chtype fillerCharacter,
    boolean box);

void setCDKHistogramBackgroundAttrib (
    CDKHISTOGRAM *histogram,
    chtype attribute);

void setCDKHistogramBackgroundColor (
    CDKHISTOGRAM *histogram,
    char * color);

void setCDKHistogramBox (
    CDKHISTOGRAM *histogram,
    boolean box);

void setCDKHistogramBoxAttribute (
    CDKHISTOGRAM *histogram,
    chtype character);

void setCDKHistogramDisplayType (
    CDKHISTOGRAM *histogram,
    EHistogramDisplayType viewtype);

void setCDKHistogramFillerChar (
    CDKHISTOGRAM *histogram,
    chtype fillerCharacter);

void setCDKHistogramHorizontalChar (
    CDKHISTOGRAM *histogram,
    chtype character);

void setCDKHistogramLLChar (
    CDKHISTOGRAM *histogram,
    chtype character);

void setCDKHistogramLRChar (
    CDKHISTOGRAM *histogram,
    chtype character);

void setCDKHistogramStatsAttr (
    CDKHISTOGRAM *histogram,
    chtype statsAttribute);

void setCDKHistogramStatsPos (
    CDKHISTOGRAM *histogram,
    int statsPosition);

void setCDKHistogramULChar (
    CDKHISTOGRAM *histogram,
    chtype character);

void setCDKHistogramURChar (
    CDKHISTOGRAM *histogram,
    chtype character);

void setCDKHistogramValue (
    CDKHISTOGRAM *histogram,
    int lowValue,
    int highValue,

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int currentValue);

void setCDKHistogramVerticalChar (
    CDKHISTOGRAM *histogram,
    ctype character);

void setCDKHistogramViewType (
    CDKHISTOGRAM *histogram,
    EHistogramDisplayType viewType);

```

**DESCRIPTION**

The Cdk histogram widget creates a histogram widget. This widget can draw a vertical or horizontal histogram. The functions create or manipulate the Cdk histogram box widget.

**AVAILABLE FUNCTIONS****activateCDKHistogram**

obsolete entrypoint which calls **drawCDKHistogram**.

**destroyCDKHistogram**

removes the widget from the screen and frees memory the object used.

**drawCDKHistogram**

draws the histogram widget on the screen. If the **box** parameter is true, the widget is drawn with a box.

**eraseCDKHistogram**

removes the widget from the screen. This does *NOT* destroy the widget.

**getCDKHistogramBox**

returns true if the widget will be drawn with a box around it.

**getCDKHistogramFillerChar**

returns the character being used to draw the histogram bar.

**getCDKHistogramHighValue**

returns the high value of the histogram.

**getCDKHistogramLowValue**

returns the low value of the histogram.

**getCDKHistogramStatsAttr**

returns the attribute of the statistics of the histogram.

**getCDKHistogramStatsPos**

returns where the histogram will draw the statistics.

**getCDKHistogramValue**

returns the current value of the histogram.

**getCDKHistogramViewType**

returns the view type of the histogram widget.

**moveCDKHistogram**

moves the given widget to the given position. The parameters **xpos** and **ypos** are the new position of the widget. The parameter **xpos** may be an integer or one of the pre-defined values **TOP**, **BOTTOM**, and **CENTER**. The parameter **ypos** can be an integer or one of the pre-defined values **LEFT**, **RIGHT**, and **CENTER**. The parameter **relative** states whether the **xpos/ypos** pair is a relative move or an absolute move. For example if **xpos** = 1 and **ypos** = 2 and **relative** = **TRUE**, then the widget would move one row down and two columns right. If the value of **relative** was **FALSE** then the widget would move to the position (1,2). Do not use the values **TOP**, **BOTTOM**, **LEFT**, **RIGHT**, or **CENTER** when **relative** = **TRUE**. (weird things may happen). The final parameter **refresh** is a boolean value which states whether the widget will get refreshed after the move.

**newCDKHistogram**

creates a histogram widget and returns a pointer to it. Parameters:



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**screen**

is the screen you wish this widget to be placed in.

**xpos** controls the placement of the object along the horizontal axis. It may be an integer or one of the pre-defined values *LEFT*, *RIGHT*, and *CENTER*.

**ypos** controls the placement of the object along the vertical axis. It may be an integer or one of the pre-defined values *TOP*, *BOTTOM*, and *CENTER*.

**title** is the string which will be displayed at the top of the widget. The title can be more than one line; just provide a carriage return character at the line break.

**height** and

**width**

control the height and width of the widget. If you provide a value of zero for either of the height or the width, the widget will be created with the full width and height of the screen. If you provide a negative value, the widget will be created the full height or width minus the value provided.

**orient**

specifies the orientation of the histogram. It is one of these pre-defined values: *VERTICAL* and *HORIZONTAL*.

**label**

is the string to use as the label of the histogram.

**box** is true if the widget should be drawn with a box around it.

**shadow**

turns the shadow on or off around this widget.

If the widget could not be created then a *NULL* pointer is returned.

**positionCDKHistogram**

allows the user to move the widget around the screen via the cursor/keypad keys. See **cdk\_position (3)** for key bindings.

**setCDKHistogram**

lets the programmer set the specific values of the histogram widget. The parameter **viewType** specifies the type of histogram to draw. The following table lists the valid values and the results.

Display_Type	Result
vNONE	Displays no information about the current values.
vPERCENT	Displays the current value as a percentage.
vFRACTION	Displays the current value as a fraction.
vREAL	Displays the current value.

The **statsPosition** parameter states where the statistics will be displayed. It accepts *TOP*, *BOTTOM*, and *CENTER*.

The parameter **statsAttribute** sets the attributes of the statistics.

The parameters **lowValue**, **highValue**, and **currentValue** are the low, high, and current values respectively.

The **filler** character is the character to use in the unused space in the histogram.

If the **box** parameter is true, the widget is drawn with a box.

**setCDKHistogramBackgroundAttrib**

the background color attribute the widget. The parameter **attribute** is a curses attribute, e.g., **A\_BOLD**.



**cdk\_histogram(3)****cdk\_histogram(3)****setCDKHistogramBackgroundColor**

the background color of the widget. The parameter **color** is in the format of the Cdk format strings. See **cdk\_display (3)**.

**setCDKHistogramBox**

sets whether the widget will be drawn with a box around it.

**setCDKHistogramBoxAttribute**

sets the attribute of the box.

**setCDKHistogramDisplayType**

sets the display type (see **getCDKHistogramViewType**).

**setCDKHistogramFillerChar**

sets the character to use when drawing the histogram bar.

**setCDKHistogramHorizontalChar**

sets the horizontal drawing character for the box to the given character.

**setCDKHistogramLLChar**

sets the lower left hand corner of the widget's box to the given character.

**setCDKHistogramLRChar**

sets the lower right hand corner of the widget's box to the given character.

**setCDKHistogramStatsAttr**

sets the attribute to use when drawing the histogram statistics.

**setCDKHistogramStatsPos**

sets where the statistics will be drawn on the widget. See the **setCDKHistogram** description for more details.

**setCDKHistogramULChar**

sets the upper left hand corner of the widget's box to the given character.

**setCDKHistogramURChar**

sets the upper right hand corner of the widget's box to the given character.

**setCDKHistogramValue**

sets the low, high, and current value of the histogram.

**setCDKHistogramVerticalChar**

sets the vertical drawing character for the box to the given character.

**setCDKHistogramViewType**

sets the view type of the histogram. Look at the **setCDKHistogram** description for more details.

**SEE ALSO**

**cdk(3), cdk\_binding(3), cdk\_display(3), cdk\_position(3), cdk\_screen(3)**

