

delch(3NCURSES)

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NAME**delch**, **wdelch**, **mvdelch**, **mvwdelch** – delete character under the cursor in a **curses** window**SYNOPSIS**

#include <curses.h>

int delch(void);

int wdelch(WINDOW *win);

int mvdelch(int y, int x);

int mvwdelch(WINDOW *win, int y, int x);

DESCRIPTION

These routines delete the character under the cursor; all characters to the right of the cursor on the same line are moved to the left one position and the last character on the line is filled with a blank. The cursor position does not change (after moving to *y*, *x*, if specified). (This does not imply use of the hardware delete character feature.)

RETURN VALUE

All routines return the integer **ERR** upon failure and an **OK** (SVr4 specifies only "an integer value other than **ERR**") upon successful completion.

Functions with a "mv" prefix first perform a cursor movement using **wmove**, and return an error if the position is outside the window, or if the window pointer is null.

NOTES

Note that **delch**, **mvdelch**, and **mvwdelch** may be macros.

PORTABILITY

These functions are described in the XSI Curses standard, Issue 4. The standard specifies that they return **ERR** on failure, but specifies no error conditions.

SEE ALSO**ncurses**(3NCURSES)