

`nerr_pass_ctx(3)``util/neo_err.h``nerr_pass_ctx(3)`

NAME

`nerr_pass_ctx` – pass a clearsilver error up a level in the call chain

SYNOPSIS

```
#include <util/neo_err.h>

nerr_pass_ctx()
```

ARGUMENTS

with the macro, the function name, file and lineno are automagically recorded. Just pass the error and a printf format string giving more information about where the error is occurring.

DESCRIPTION

this function is used to pass an error up a level in the call chain (ie, if the error isn't handled at the current level). This allows us to track the traceback of the error. This version includes context information about lower errors

SEE ALSO

`nerr_error_traceback(3)`, `nerr_pass(3)`, `nerr_error_string(3)`, `defined(3)`, `nerr_pass_ctx(3)`, `nerr_passf(3)`, `nerr_init(3)`, `nerr_match(3)`, `nerr_log_error(3)`, `nerr_ignore(3)`, `nerr_register(3)`, `nerr_handle`

