



**NAME**

loins – mbk logical instance

**DESCRIPTION**

The **loins** is used to describe an instance of the logical view of a figure.

The declarations needed to work on **loins** are available in the header file `"/labo/include/mlo404.h"`, where '404' is the actual mbk version.

The following C structure supports the description of the logical instance :

```
typedef struct loins {
    struct loins  *NEXT;
    struct locon  *LOCON;
    char          *INSNAME;
    char          *FIGNAME;
    struct ptype  *USER;
} loins_list;
```

*NEXT* Pointer to the next **loins** of the list.

*INSNAME* Local name of the instance. It identifies the instance at a given hierarchical level, so it should be unique. When working on both layout and netlist views of a cell, instance names should be the same on each representation.

*FIGNAME* Name of the model of the instantiated cell.

*LOCON* Pointer to the head of the list of connectors of the instance. Consistency between the connectors of the instance and the connectors of its model on disk is not ensured by the parsers, because a model local to the file being parsed is used, not the possible model on disk. See **locon**(3) for details.

*USER* Pointer to a ptype list, see **ptype**(3) for details, that is a general purpose pointer used to share informations on the instance.

**SEE ALSO**

**mbk**(1), **addloins**(3), **getloins**(3), **delloins**(3), **locon**(3), **lofig**(3), **ptype**(3).

**BUG REPORT**

This tool is under development at the **ASIM** department of the **LIP6** laboratory.  
We need your feedback to improve documentation and tools.

