

NAME

minput_lookup – Look up a text produced in the input context.

SYNOPSIS

int minput_lookup (MInputContext * *ic*, MSymbol *key*, void * *arg*, MText * *mt*)

DESCRIPTION

Look up a text produced in the input context. The **minput_lookup()** function looks up a text in the input context **ic**. **key** must be identical to the one that was used in the previous call of **minput_filter()**.

If a text was produced by the input method, it is concatenated to M-text **mt**.

This function calls **MInputDriver::lookup**.

RETURN VALUE

If **key** was correctly handled by the input method, this function returns 0. Otherwise, it returns **-1**, even though some text might be produced in **mt**.

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