

LIBMTP\_raw\_device\_struct(3)

libmtp

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**NAME**

libmtp –

**SYNOPSIS**

#include &lt;libmtp.h&gt;

**Data Fields****LIBMTP\_device\_entry\_t device\_entry**uint32\_t **bus\_location**uint8\_t **devnum****Detailed Description**

A data structure to hold a raw MTP device connected to the bus.

**Examples:****detect.c**, **files.c**, **folders.c**, and **tracks.c**.**Field Documentation****uint32\_t LIBMTP\_raw\_device\_struct::bus\_location**

Location of the bus, if device available

**Examples:****detect.c**.Referenced by `dump_usbinfo()`, and `LIBMTP_Open_Raw_Device_Uncached()`.**LIBMTP\_device\_entry\_t LIBMTP\_raw\_device\_struct::device\_entry**

The device entry for this raw device

**Examples:****detect.c**.Referenced by `configure_usb_device()`, `dump_usbinfo()`, `get_playlist_extension()`, and `LIBMTP_Open_Raw_Device_Uncached()`.**uint8\_t LIBMTP\_raw\_device\_struct::devnum**

Device number on the bus, if device available

**Examples:****detect.c**.Referenced by `dump_usbinfo()`, and `LIBMTP_Open_Raw_Device_Uncached()`.**Author**

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